

Barbarian

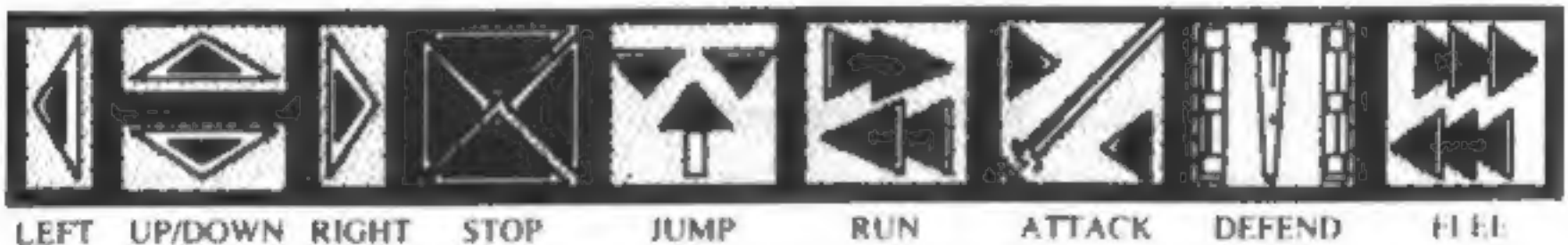
IBM PC/TANDY 1000 PLAYING INSTRUCTIONS

You, as Hegor, must locate and destroy the crystal which is the source of the evil power of Necron. Once the crystal has been destroyed the volcano in which Durgan is located will start to erupt making it imperative that you reach the surface again before it blows.

LOADING INSTRUCTIONS

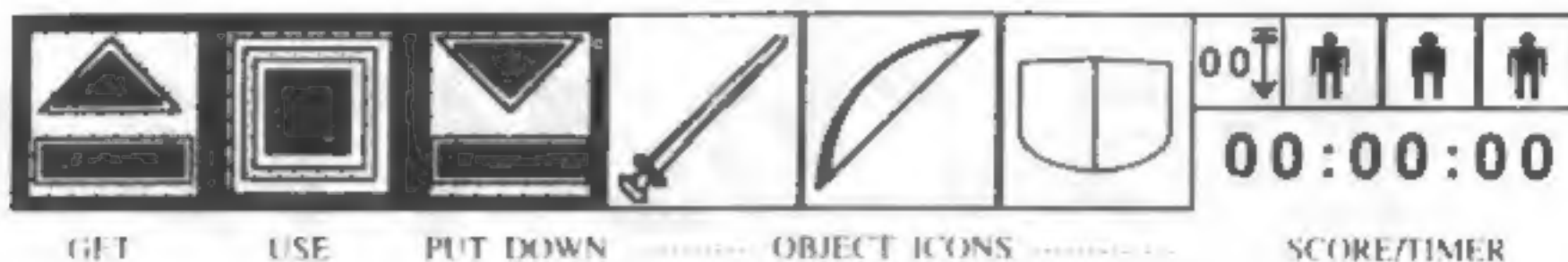
1. Load DOS.
2. At the drive prompt, type BARB and press return.
3. When selecting game speed, note that 1 = fast, 4 = slowest speed.

The game may be controlled from the keyboard, joystick or mouse. Whilst you are playing Barbarian you will see a strip of icons at the bottom of the screen. Moving the cursor to the far right or left of the strip will reveal a second icon strip which also contains the game status information. Or press the spacebar if you're using the keyboard.



F1	LEFT	Moves Hegor left if he is facing left or turns him to face left if he is facing right.
F2	UP	Hegor will move up a ladder or stairs at the next available opportunity.
F3	DOWN	Hegor will move down a ladder or stairs at the next available opportunity.
F4	RIGHT	Moves Hegor right if he is facing right or turns him to face right if he is facing left.
F5	STOP	Stops Hegor's movement.
F6	JUMP	Hegor jumps in the direction in which he is facing (note that the jump is different if Hegor is running).
F7	RUN	Hegor runs in the direction in which he is facing.
F8	ATTACK	Hegor attacks in an appropriate manner (It all depends on which weapon he is using).
F9	DEFEND	Hegor defends in an appropriate manner.
F10	FLEE	Hegor immediately turns around and runs away (the penalty is that he drops his possessions).





F1	GET	Hegor picks up whatever he is standing near and places it in his "magic pouch".
F2	USE	You must first select use, then select the icon for the object you wish to use.
F3	PUT DOWN	Hegor drops the object he is using.
F4 F5	F6 OBJECT ICONS	Pictorial representations of the objects Hegor is carrying to be used in conjunction with the USE command. The object currently in use is highlighted.
ARROW COUNT		The number of arrows Hegor is carrying. Without arrows the bow is useless.
LIVES LEFT		Up to three small pictures of Hegor denoting how many lives he has left to complete his quest.
SCORE TIME		The time taken to complete your quest so far. In the end phase of the game when the volcano is erupting the timer will count backwards denoting the time you have left to reach the marsh before the mountain top blows itself apart.

MOUSE/JOYSTICK CONTROL

Move the joystick/mouse in the direction you want to go and press the fire button.

To stop Hegor, move the cursor behind him and press the fire button. To turn him around, press the button once again. Press the fire button once more to start him off again in the direction of the cursor.

To select any action other than simple directional movement, move the cursor to the appropriate icon and press the fire button.

KEYBOARD CONTROL (highly recommended)

Use the function keys to move in the direction you want to go (see keyboard overlay).

All other movements are also controlled with the function keys.

Press the spacebar to toggle the icon menus.

OTHER CONTROL KEYS

V	Voice on/off	T	Toggle CGA palette
ESC	Exit game	P	Pause
Spacebar		Change icon menu	

